

FIG. 1

Resolving Pointing Ambiguities in Graphical User Interfaces using Implicit Information

FIG. 2

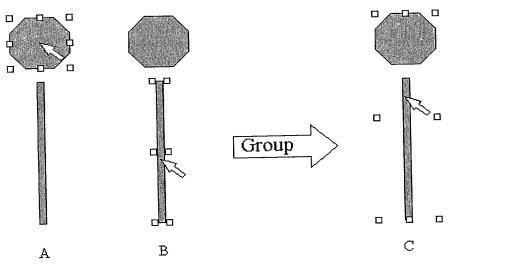


FIG. 3

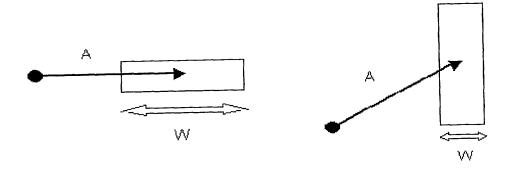


FIG. 4

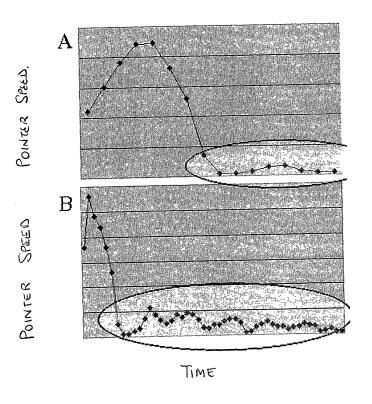


FIG. 5

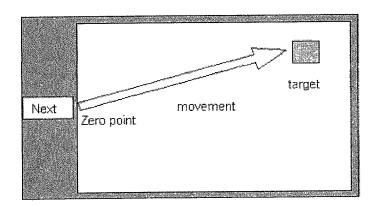


FIG. 6

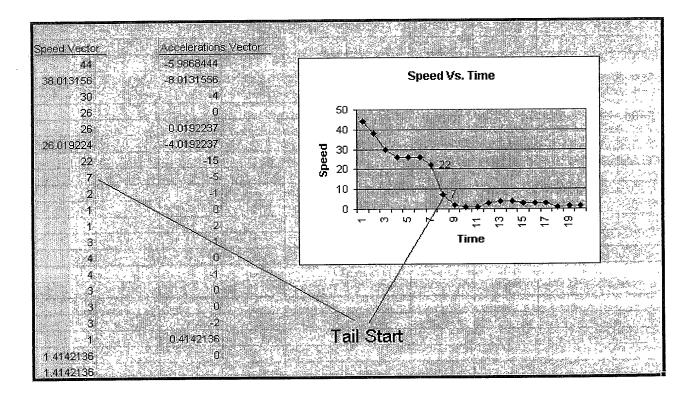


FIG. 7

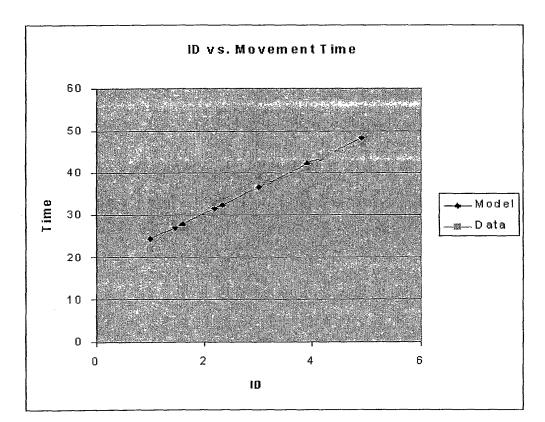


FIG. 8

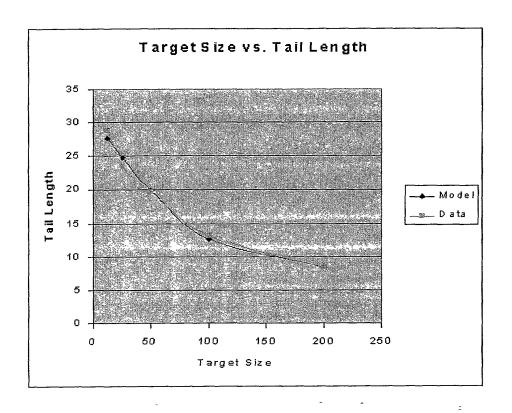


FIG. 9

Contract to

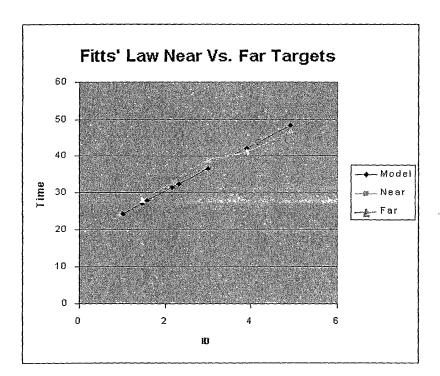


FIG. 10

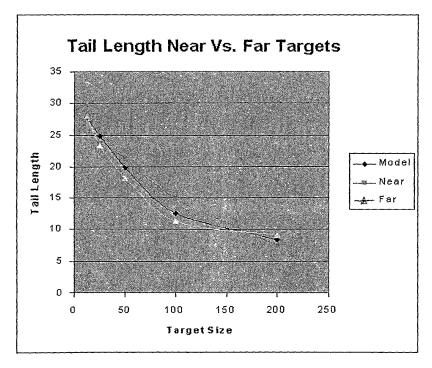


FIG. 11

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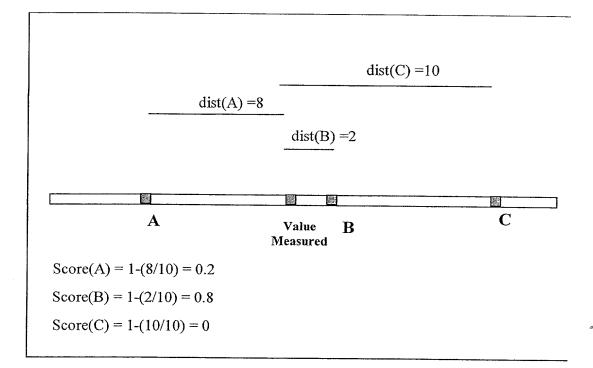


FIG. 12

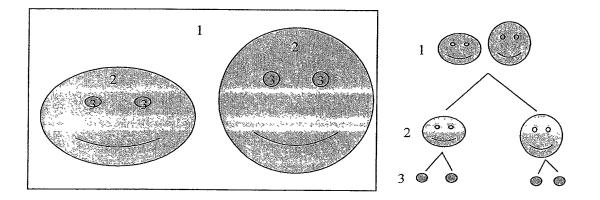


FIG. 13

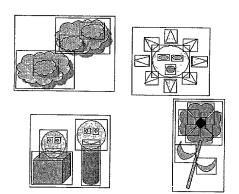
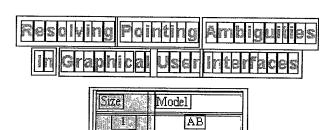


FIG. 14



BC CD FIG. 15

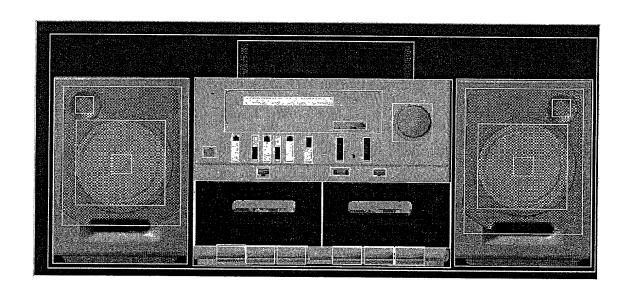


FIG. 16